## **Orthogonality**

Bioinformatics Degree Algebra

Departament de Matemàtiques



## **Outline**

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- [Orthogonal projection](#page-37-0)
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## Definition

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$$
u\cdot v:=u^tv=u_1v_1+u_2v_2+\ldots+u_nv_n.
$$

$$
u = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}, v = \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix} \Rightarrow u \cdot v = (123) \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix} = 1 \times 1 + 2 \times 0 + 3 \times 2 = 7
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u \cdot v := u^t v = u_1 v_1 + u_2 v_2 + \ldots + u_n v_n.
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Example:

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The norm of  $u \in \mathbb{R}^n$  is  $||u|| = \sqrt{u \cdot u}$ . Example:  $||(1, 2, 0)|| = \sqrt{1 \times 1 + 2 \times 2 + 0} = \sqrt{5}$ . Properties:

 $\blacktriangleright$   $||u|| > 0;$ 

 $\blacktriangleright$   $\Vert cu \Vert = |c| \Vert u \Vert$   $c \in \mathbb{R}$ ;

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Angle

- ▶ Two vectors  $u, v$  are orthogonal (also denoted  $u \perp v$ ) if  $u \cdot v = 0$ .
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### Definition

An orthogonal basis is a basis  $\{v_1, \ldots, v_n\}$  of  $\mathbb{R}^n$  such that its vectors are

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▶ The columns of an orthogonal matrix form an orthonormal basis.

If A is orthogonal, then  $A^{-1} = A^t$ .

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The cross-product between two vectors  $u = (u_1, u_2, u_3)$ ,  $v = (v_1, v_2, v_3)$  of  $\mathbb{R}^3$  is the following vector (in standard basis)

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(u_1, u_2, u_3) \times (v_1, v_2, v_3) = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix}
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=  $(u_2v_3 - u_3v_2, u_3v_1 - u_1v_3, u_1v_2 - u_2v_1).$ 

#### Main properties:

- ▶  $v \times u = -u \times v$  (anti-commutative)
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## Orthogonal complement

The orthogonal complement to a given subspace  $F\subset \mathbb{R}^n$  is

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\mathsf{F}^\perp = \{ u \in \mathbb{R}^n \, | \, u \bot v \text{ for all } v \in \mathsf{F} \}.
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If  $F = [v_1, \ldots, v_d]$ , then

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F^{\perp} = \left\{ u \in \mathbb{R}^n \middle| \begin{array}{c} u \cdot v_1 = 0 \\ \vdots \\ u \cdot v_d = 0 \end{array} \right\}
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▶ If  $F \subseteq \mathbb{R}^n$  has dimension d, then  $F^{\perp}$  has dimension  $n - d$ .  $\triangleright$  The orthogonal of the orthogonal is the subspace itself:

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### Theorem (Orthogonal Decomposition)

Any  $v \in \mathbb{R}^n$  can be written in a unique way as  $v = w + w'$  where  $w \in F$  and  $w' \in F^{\perp}$ .

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- ▶ Thus,  $v = \text{proj}_{F}(v) + \text{proj}_{F}(v)$  and  $\text{proj}_{F}(v)$  is the unique

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- ▶ Thus,  $v = \text{proj}_F(v) + \text{proj}_{F\perp}(v)$  and  $\text{proj}_F(v)$  is the unique vector of  $F$  such that  $v - \textit{proj}_F(v)$  belongs to  $F^\perp.$

**Geometric property:**  $proj_F(v)$  is the vector of F that is closest to v; this is, min{ $||v - w|| | w \in F$ } is achieved at  $||v - \text{proj}_F(v)||$ (and equals  $||proj_{F^{\perp}}(v)||$ ). The orthogonal projection  $proj_{F}(v)$  is the best approximation to  $v$  in  $F$ .

## Computation of the orthogonal projection

#### Proposition

proj<sub>F</sub>(v) is the unique vector w that satisfies  $w \in F$  and  $v-w\in F^\perp$ . If F has basis  $u_1,\ldots,u_d$ , then proj $_F(v)$  is the unique vector w such that

$$
w = c_1 u_1 + \dots c_d u_d \in F \quad and \quad \begin{cases} u_1 \cdot w = u_1 \cdot v \\ \vdots \\ u_d \cdot w = u_d \cdot v \end{cases}
$$

Thus,  $proj_F(v)$  is the vector  $c_1u_1 + \cdots + c_d u_d$  such that  $c_1, \ldots, c_d$ are solution to the system

$$
\left(\begin{array}{ccc}u_1\cdot u_1 & \ldots & u_1\cdot u_d \\ \vdots & \vdots & \vdots \\ u_d\cdot u_1 & \ldots & u_d\cdot u_d\end{array}\right)\left(\begin{array}{c}c_1 \\ \vdots \\ c_d\end{array}\right)=\left(\begin{array}{c}v\cdot u_1 \\ \vdots \\ v\cdot u_d\end{array}\right)
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If A is the matrix 
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\begin{pmatrix} u_1 & \cdots & u_d \end{pmatrix}
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$$
AtA\left(\begin{array}{c}c_1\\ \vdots\\ c_d\end{array}\right)=Atv.
$$

(If  $u_1, \ldots, u_d$  is a basis, then  $A^t A$  is invertible). **Corollary** If dim  $F = 1$ ,  $F = [u]$ , then  $proj_F(v) = \frac{v \cdot u}{u \cdot u} u$ .

# Orthogonal projection with orthonormal basis

#### Proposition

If  $u_1, \ldots, u_d$  is an orthonormal basis of F and  $v \in \mathbb{R}^n$ , then

$$
proj_F(v) = (v \cdot u_1)u_1 + \cdots + (v \cdot u_d)u_d.
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#### Theorem

Let A be a symmetric  $n \times n$  matrix. Then A has real eigenvalues, diagonalizes, and there exists an orthonormal basis  $\{v_1, \ldots, v_n\}$  of eigenvectors. If V has columns  $v_1, \ldots, v_n$  and D is the diagonal matrix of eigenvalues, then V is an orthogonal matrix and

 $A = VDV^t$ .

#### The orthonormal basis of eigenvectors is not difficult to find:

- ▶ If *u*, *v* are eigenvectors of *A* of eigenvalues  $\lambda \neq \mu$ , then  $u \perp v$ .
- $\blacktriangleright$  If the eigenvalues are all distinct, then normalizing the
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The orthonormal basis of eigenvectors is not difficult to find:

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## Orthogonal matrices

An  $n \times n$  matrix that satisfies  $A^t A = Id$  is called an orthogonal matrix.

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- A is orthogonal if and only if  $A^{-1} = A^t$ .
- $\blacktriangleright$  If A is orthogonal, then the corresponding endomorphism preserves norms (preserves the measures of vectors):

$$
||Ax|| = ||x||
$$
 for all x,

and preserves dot products and angles (and hence preserves orthogonality).

## Singular value decomposition (SVD)

### Theorem (Singular value decomposition)

Let A be an  $m \times n$  matrix. There there exists a decomposition  $\mathcal{A} = U \cdot D \cdot V^t,$  where  $U$  is  $m \times m,~V$  is  $n \times n,~U,~V$  are orthogonal and

$$
D = \left(\begin{array}{cccc} \sigma_1 & 0 & \cdots & 0 \\ & \ddots & & & \vdots \\ 0 & & \sigma_r & & \vdots \\ 0 & \cdots & 0 & \cdots & 0 \\ \vdots & & & & \vdots \\ 0 & \cdots & \cdots & \cdots & 0 \end{array}\right)
$$

with  $\sigma_1 \geq \sigma_2 \geq \ldots \geq \sigma_r > 0$  and  $r =$  rank A.  $\sigma_1, \ldots, \sigma_r$  are called singular values of A.

The singular values are determined by the matrix A:

$$
A = UDV^t \Rightarrow A^tA = VD^tU^tUDV^t = VD^tDV^t
$$

but  $U$  and  $V$  are not (although are almost determined in most cases). Ho do we compute the SVD?

(1) Diagonalize the symmetric matrix  $S = A^t \cdot A$ 

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(4)  $u_1 = \frac{1}{\sigma_1}$  $\frac{1}{\sigma_1}Av_1,\ldots,u_r=\frac{1}{\sigma_r}$  $\frac{1}{\sigma_r}A$ v $_r$  are orthonormal vectors in  $\mathbb{R}^m$ (which can be completed to an orthonormal basis of  $\mathbb{R}^m$  if necessary) and they form the columns of  $U$ .

# Significance of the SVD

If A is the standard matrix of a linear map  $f : \mathbb{R}^n \to \mathbb{R}^m$ , and we call  $u_1, \ldots, u_m, v_1, \ldots, v_n$ , the columns of U and V respectively, then D the matrix associated to f in orthonormal basis  $v_1, \ldots, v_n$ and  $u_1, \ldots, u_m$ :

$$
A = M_e(f) = \underbrace{U}_{A_{u \to e}} * \underbrace{D}_{M_{v,u}(f)} * \underbrace{V^t}_{A_{e \to v}}
$$

(note that  $V^t = V^{-1} = A_{e\rightarrow v}$ ).

To "measure" a linear map we measure how big the image of the unit sphere is under this map:

Definition The 2-norm of a matrix A is

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||A||_2 = \max_{||x||=1} ||Ax||.
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Geometric consequence of the SVD:

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## SVD and rank approximation

#### Theorem

Let A be any matrix. If  $A = UDV^t$  and the singular values of A are  $\sigma_1, \ldots, \sigma_r$  then for any  $k \leq r$ ,

$$
M = U \begin{pmatrix} \sigma_1 & 0 & \cdots & 0 \\ & \ddots & & & \vdots \\ 0 & & \sigma_k & & \vdots \\ 0 & \cdots & 0 & \cdots & 0 \\ \vdots & & & & \vdots \\ 0 & \cdots & \cdots & \cdots & 0 \end{pmatrix} V^t
$$

is the matrix of rank k closest to A (in the sense that  $||A - M||_2$  is minimal among matrices M of rank k).

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### Linear least squares approximation

Problem:  $Ax = b$  might be incompatible due to measure errors in  $b$ , but we would still like to have an approximated solution:

Incompatible

\n
$$
Ax = b \qquad \Leftrightarrow \qquad b \notin \text{Im}(A)
$$
\nsystem

Want:  $\tilde{x}$  such that  $A\tilde{x}$  is as close to b as possible.

### Definition

A least squares solution of  $Ax = b$  is a vector  $\tilde{x}$  that minimizes  $||Ax - b||$ , that is

$$
||A\tilde{x} - b|| \le ||Ax - b|| \text{ for all } x
$$

### Solution to the least squares problem

Solution given by Gauss (1801)

- $\triangleright$  Change *b* by the vector of  $\text{Im}(A)$  that is closest to *b*: the *orthogonal projection* of *b* in  $\text{Im}(A)$ ,  $proj_{\text{Im}(A)}(b)$ .
- Find a solution  $\tilde{x}$  to the compatible system  $Ax = proj_{lm(A)}(b)$
- $\triangleright$  Then  $\tilde{x}$  is a least square solution to  $Ax = b$ .
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- $\blacktriangleright$  The residual measures how far  $\tilde{x}$  is from a solution to the system:

residual =  $A\tilde{x} - b$  (which is =  $proj_{\text{Im}(A)}(b) - b$ ). norm of the residual:  $||A\tilde{x} - b||$ 

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$$

(although computing the inverse is not efficient)

If the original system is compatible,  $\tilde{x}$  is a solution to the original system as well.

### Linear regression

Problem: Given *n* data points  $P_i = (x_i, y_i) \in \mathbb{R}^2$ , find a line  $y = a_1x + a_0$  such that  $a_1x_i + a_0 = y_i \forall i$ :

$$
\left(\begin{array}{cc} x_1 & 1 \\ \vdots & \vdots \\ x_n & 1 \end{array}\right) \left(\begin{array}{c} a_1 \\ a_0 \end{array}\right) = \left(\begin{array}{c} y_1 \\ \vdots \\ y_n \end{array}\right).
$$

If the system is incompatible, use linear least squares to find  $a_1, a_0$  $\rightarrow$  the line is called the regression line.

Statistically and numerically speaking, it is better to center the data  $x$  and  $y$  first.

### Quadratic regression

Problem: given *n* data points  $P_i = (x_i, y_i) \in \mathbb{R}^2$ , find the parabola  $y = a_2x^2 + a_1x + a_0$  such that  $a_2x_i^2 + a_1x_i + a_0 = y_i \ \forall i$ .

$$
\left(\begin{array}{ccc} x_1^2 & x_1 & 1 \\ \vdots & \vdots & \vdots \\ x_n^2 & x_n & 1 \end{array}\right) \left(\begin{array}{c} a_2 \\ a_1 \\ a_0 \end{array}\right) = \left(\begin{array}{c} y_1 \\ \vdots \\ y_n \end{array}\right).
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If the system is incompatible, use linear least squares approximation.

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**Goal:** Given N data points in  $\mathbb{R}^3$ ,  $p_i = (x_i, y_i, z_i)$ ,  $i = 1, ..., N$ highly correlated, one wants to find  $v_1 = (a, b, c)$  of norm 1 such that the set  $\{t_i = ax_i + by_i + cz_i\}$  has maximum variance:



 $\blacktriangleright$  Note that  $proj_{[v_1]}(p_i) = t_i v_1$ 

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- ▶ Keep going or project down to the first components in order to reduce the dimension of the problem.

$$
M = \begin{pmatrix} x_1 & y_1 & z_1 \\ \vdots & \vdots & \vdots \\ x_N & y_N & z_N \end{pmatrix}
$$
 so that  $\sum_i x_i = \sum_i y_i = \sum_i z_i = 0$ .

- $\blacktriangleright$  Want  $v_1 = (a, b, c)$  of norm 1 such that  $\sum_i t_i^2 = \sum_i (ax_i + by_i + cz_i)^2 = ||Mv_1||$  is maximum.
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- 
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- $M_2 = \sigma_2 u_2 v_2^t + \ldots + \sigma_r u_r v_r^t$ .
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Assume that set  $\{p_i\}$  is centered at the origin. Let

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 so that  $\sum_i x_i = \sum_i y_i = \sum_i z_i = 0$ .

- $\blacktriangleright$  Want  $v_1 = (a, b, c)$  of norm 1 such that  $\sum_i t_i^2 = \sum_i (ax_i + by_i + cz_i)^2 = ||Mv_1||$  is maximum.
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Remarks:

If the set  $\{p_i\}$  is not centered at the origin we center it: let  $(\bar{x},\bar{y},\bar{z})=\sum_i (x_i,y_i,z_i)/N$ , and consider

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#### Proceed as before with this M and then sum  $(\bar{x}, \bar{y}, \bar{z})$  to the final result.

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- $\blacktriangleright$  The same can be done for clouds of points in  $\mathbb{R}^n$ .

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# <span id="page-97-0"></span>**Outline**

[Distance and angle](#page-2-0)

[Orthogonal complement](#page-32-0)

[Orthogonal projection](#page-37-0)

[Spectral Theorem](#page-45-0)

[Singular value decomposition](#page-50-0)

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#### [Python](#page-97-0)

#### Python

>>> import numpy as np >>> from numpy.linalg import \*  $\Rightarrow$  A = np.array( $[[a_{11}, \ldots, a_{1n}], \ldots, [a_{n1}, \ldots, a_{nn}]]$ ) To get  $U$ ,  $V^t$  and the singular values of  $A$  we do:  $>> U, d, Vt = svd(A)$ d is not a matrix, it is an array that contains the signular values. To convert it to a matrix we can do:  $\gg$  D=np.diag(d) if A is a square matrix; if not, we can do: >>>  $D = np{\text{.zeros}}((n,n),\text{dtype='complex128'})$  $\gg$  for i in range $(n)$ :  $D[i, i] = eigenval[i]$