## Orthogonality

Bioinformatics Degree Algebra

# Departament de Matemàtiques 

## Outline

Distance and angle

Orthogonal complement

Orthogonal projection

Spectral Theorem

Linear least squares

## Outline

Distance and angle

## Orthogonal complement

Orthogonal projection

Spectral Theorem

Linear least squares

## Definition

## Definition

The dot product (or scalar product) $u \cdot v$ of two vectors
$u=\left(\begin{array}{c}u_{1} \\ \vdots \\ u_{n}\end{array}\right), v=\left(\begin{array}{c}v_{1} \\ \vdots \\ v_{n}\end{array}\right) \in \mathbb{R}^{n}$ is

$$
u \cdot v:=u^{t} v=u_{1} v_{1}+u_{2} v_{2}+\ldots+u_{n} v_{n} .
$$

Example:


## Definition

## Definition

The dot product (or scalar product) $u \cdot v$ of two vectors

$$
\begin{gathered}
u=\left(\begin{array}{c}
u_{1} \\
\vdots \\
u_{n}
\end{array}\right), v=\left(\begin{array}{c}
v_{1} \\
\vdots \\
v_{n}
\end{array}\right) \in \mathbb{R}^{n} \text { is } \\
u \cdot v:=u^{t} v=u_{1} v_{1}+u_{2} v_{2}+\ldots+u_{n} v_{n}
\end{gathered}
$$

Example:
$u=\left(\begin{array}{l}1 \\ 2 \\ 3\end{array}\right), v=\left(\begin{array}{l}1 \\ 0 \\ 2\end{array}\right) \Rightarrow u \cdot v=(123)\left(\begin{array}{l}1 \\ 0 \\ 2\end{array}\right)=1 \times 1+2 \times 0+3 \times 2=7$

## Properties:

1. $u \cdot u \geq 0 \forall u$

## Properties:

1. $u \cdot u \geq 0 \forall u$
2. $u \cdot u=0 \Leftrightarrow u=0$.

## Properties:

1. $u \cdot u \geq 0 \forall u$
2. $u \cdot u=0 \Leftrightarrow u=0$.
3. $u \cdot v=v \cdot u$.

## Properties:

1. $u \cdot u \geq 0 \forall u$
2. $u \cdot u=0 \Leftrightarrow u=0$.
3. $u \cdot v=v \cdot u$.
4. $\left(a_{1} u_{1}+a_{2} u_{2}\right) \cdot v=a_{1} u_{1} \cdot v+a_{2} u_{2} \cdot v$;

## Properties:

1. $u \cdot u \geq 0 \forall u$
2. $u \cdot u=0 \Leftrightarrow u=0$.
3. $u \cdot v=v \cdot u$.
4. $\left(a_{1} u_{1}+a_{2} u_{2}\right) \cdot v=a_{1} u_{1} \cdot v+a_{2} u_{2} \cdot v$;
5. $u \cdot\left(a_{1} v_{1}+a_{2} v_{2}\right)=a_{1} u \cdot v_{1}+a_{2} u \cdot v_{2}$.

Norm and distance

The norm of $u \in \mathbb{R}^{n}$ is $\|u\|=\sqrt{u \cdot u}$.
Example: $\|(1,2,0)\|=\sqrt{1 \times 1+2 \times 2+0}=\sqrt{5}$.
Properties:

- $\|u\| \geq 0$;

Norm and distance
The norm of $u \in \mathbb{R}^{n}$ is $\|u\|=\sqrt{u \cdot u}$.
Example: $\|(1,2,0)\|=\sqrt{1 \times 1+2 \times 2+0}=\sqrt{5}$.
Properties:

- $\|u\| \geq 0$;
- $\|c u\|=|c|\|u\| c \in \mathbb{R}$;


## Norm and distance

The norm of $u \in \mathbb{R}^{n}$ is $\|u\|=\sqrt{u \cdot u}$.
Example: $\|(1,2,0)\|=\sqrt{1 \times 1+2 \times 2+0}=\sqrt{5}$.
Properties:

- $\|u\| \geq 0$;
- $\|c u\|=|c|\|u\| c \in \mathbb{R}$;
- $\|u+v\| \leq\|u\|+\|v\|$ (triangular inequality);


## Norm and distance

The norm of $u \in \mathbb{R}^{n}$ is $\|u\|=\sqrt{u \cdot u}$.
Example: $\|(1,2,0)\|=\sqrt{1 \times 1+2 \times 2+0}=\sqrt{5}$.
Properties:

- $\|u\| \geq 0$;
- $\|c u\|=|c|\|u\| c \in \mathbb{R}$;
- $\|u+v\| \leq\|u\|+\|v\|$ (triangular inequality);
- $\|u\|=0 \Leftrightarrow u=0$


## Norm and distance

The norm of $u \in \mathbb{R}^{n}$ is $\|u\|=\sqrt{u \cdot u}$.
Example: $\|(1,2,0)\|=\sqrt{1 \times 1+2 \times 2+0}=\sqrt{5}$.
Properties:

- $\|u\| \geq 0$;
- $\|c u\|=|c|\|u\| c \in \mathbb{R}$;
- $\|u+v\| \leq\|u\|+\|v\|$ (triangular inequality);
- $\|u\|=0 \Leftrightarrow u=0$

A vector $u$ is called a unit vector if $\|u\|=1$. Given a vector $v \neq 0$, we can always find a unit vector in its direction: $v /\|v\|$ (we say that we have normalized $v$ ).

## Norm and distance

The norm of $u \in \mathbb{R}^{n}$ is $\|u\|=\sqrt{u \cdot u}$.
Example: $\|(1,2,0)\|=\sqrt{1 \times 1+2 \times 2+0}=\sqrt{5}$.
Properties:

- $\|u\| \geq 0$;
- $\|c u\|=|c|\|u\| c \in \mathbb{R}$;
- $\|u+v\| \leq\|u\|+\|v\|$ (triangular inequality);
- $\|u\|=0 \Leftrightarrow u=0$

A vector $u$ is called a unit vector if $\|u\|=1$. Given a vector $v \neq 0$, we can always find a unit vector in its direction: $v /\|v\|$ (we say that we have normalized $v$ ).

The distance between two points $P, Q \in \mathbb{R}^{n}$, is $d(P, Q)=\|P-Q\|$.

Angle

- Two vectors $u, v$ are orthogonal (also denoted $u \perp v$ ) if $u \cdot v=0$.

The angle between two vectors $u, v \in \mathbb{R}^{n}$ is the angle that has $\cos (\widehat{u v})=\frac{u \cdot v}{\|u\| \cdot\|v\|}$ (the sign of $\widehat{u v}$ depends on the orientation we choose).

- Two orthogonal vectors have $\widehat{U V}= \pm \frac{\pi}{2}$


## Angle

- Two vectors $u, v$ are orthogonal (also denoted $u \perp v$ ) if $u \cdot v=0$.
- The angle between two vectors $u, v \in \mathbb{R}^{n}$ is the angle that has $\cos (\widehat{u v})=\frac{u \cdot v}{\|u\| \cdot\|v\|}$ (the sign of $\widehat{u v}$ depends on the orientation we choose).


## Angle

- Two vectors $u, v$ are orthogonal (also denoted $u \perp v$ ) if $u \cdot v=0$.
- The angle between two vectors $u, v \in \mathbb{R}^{n}$ is the angle that has $\cos (\widehat{u v})=\frac{u \cdot v}{\|u\| \cdot\|v\|}$ (the sign of $\widehat{u v}$ depends on the orientation we choose).
- Two orthogonal vectors have $\widehat{u v}= \pm \frac{\pi}{2}$.


## Orthonormal basis

Definition
An orthogonal basis is a basis $\left\{v_{1}, \ldots, v_{n}\right\}$ of $\mathbb{R}^{n}$ such that its vectors are


Definition $\Delta n$ orthonorrnal basis is a basis $\left\{v_{1} \ldots . . v_{n}\right\}$ of $\mathbb{R}^{n}$ such that its vectors are

Example: the standard basis is an orthonormal basis.

## Orthonormal basis

Definition
An orthogonal basis is a basis $\left\{v_{1}, \ldots, v_{n}\right\}$ of $\mathbb{R}^{n}$ such that its vectors are

- pairwise orthogonal: $v_{i} \cdot v_{j}=0$ if $i \neq j, 1$,

Example: the standard basis is an orthonormal basis.

## Orthonormal basis

## Definition

An orthogonal basis is a basis $\left\{v_{1}, \ldots, v_{n}\right\}$ of $\mathbb{R}^{n}$ such that its vectors are

- pairwise orthogonal: $v_{i} \cdot v_{j}=0$ if $i \neq j, 1$,

Definition
An orthonormal basis is a basis $\left\{v_{1}, \ldots, v_{n}\right\}$ of $\mathbb{R}^{n}$ such that its vectors are

Example: the standard basis is an orthonormal basis.

## Orthonormal basis

## Definition

An orthogonal basis is a basis $\left\{v_{1}, \ldots, v_{n}\right\}$ of $\mathbb{R}^{n}$ such that its vectors are

- pairwise orthogonal: $v_{i} \cdot v_{j}=0$ if $i \neq j, 1$,

Definition
An orthonormal basis is a basis $\left\{v_{1}, \ldots, v_{n}\right\}$ of $\mathbb{R}^{n}$ such that its vectors are

- pairwise orthogonal: $v_{i} \cdot v_{j}=0$ if $i \neq j, 1$,

Example: the standard basis is an orthonormal basis.

## Orthonormal basis

## Definition

An orthogonal basis is a basis $\left\{v_{1}, \ldots, v_{n}\right\}$ of $\mathbb{R}^{n}$ such that its vectors are

- pairwise orthogonal: $v_{i} \cdot v_{j}=0$ if $i \neq j, 1$,

Definition
An orthonormal basis is a basis $\left\{v_{1}, \ldots, v_{n}\right\}$ of $\mathbb{R}^{n}$ such that its vectors are

- pairwise orthogonal: $v_{i} \cdot v_{j}=0$ if $i \neq j, 1$,
- and normalized: $\left\|v_{i}\right\|=1$ for $i=1,2, \ldots, n$.

Example: the standard basis is an orthonormal basis.

## Orthonormal basis

Given a basis $B=\left\{v_{1}, \ldots, v_{n}\right\}$ of $\mathbb{R}^{n}$ consider the matrix $A=\left(v_{1} \ldots v_{n}\right)$ then,

- $A^{t} A$ is a diagonal matrix if and only if $B$ is orthogonal.


## Orthonormal basis

Given a basis $B=\left\{v_{1}, \ldots, v_{n}\right\}$ of $\mathbb{R}^{n}$ consider the matrix $A=\left(v_{1} \ldots v_{n}\right)$ then,

- $A^{t} A$ is a diagonal matrix if and only if $B$ is orthogonal.
- $A^{t} A=I d$ if and only if $B$ is orthonormal.


## Orthonormal basis

Given a basis $B=\left\{v_{1}, \ldots, v_{n}\right\}$ of $\mathbb{R}^{n}$ consider the matrix $A=\left(v_{1} \ldots v_{n}\right)$ then,

- $A^{t} A$ is a diagonal matrix if and only if $B$ is orthogonal.
- $A^{t} A=I d$ if and only if $B$ is orthonormal.

Definition
An $n \times n$ matrix that satisfies $A^{t} A=I d$ is called an orthogonal matrix.

Note: The columns of an orthogonal matrix form an orthonormal
basis.

## Orthonormal basis

Given a basis $B=\left\{v_{1}, \ldots, v_{n}\right\}$ of $\mathbb{R}^{n}$ consider the matrix $A=\left(v_{1} \ldots v_{n}\right)$ then,

- $A^{t} A$ is a diagonal matrix if and only if $B$ is orthogonal.
- $A^{t} A=I d$ if and only if $B$ is orthonormal.

Definition
An $n \times n$ matrix that satisfies $A^{t} A=I d$ is called an orthogonal matrix.

Note: The columns of an orthogonal matrix form an orthonormal basis.

## Cross-product in $\mathbb{R}^{3}$

The cross-product between two vectors $u=\left(u_{1}, u_{2}, u_{3}\right)$, $v=\left(v_{1}, v_{2}, v_{3}\right)$ of $\mathbb{R}^{3}$ is the following vector (in standard basis)

$$
\begin{aligned}
\left(u_{1}, u_{2}, u_{3}\right) \times\left(v_{1}, v_{2}, v_{3}\right) & =\left|\begin{array}{ccc}
\vec{i} & \vec{j} & \vec{k} \\
u_{1} & u_{2} & u_{3} \\
v_{1} & v_{2} & v_{3}
\end{array}\right| \\
& =\left(u_{2} v_{3}-u_{3} v_{2}, u_{3} v_{1}-u_{1} v_{3}, u_{1} v_{2}-u_{2} v_{1}\right)
\end{aligned}
$$

Main properties:

- $v \times u=-u \times v$ (anti-commutative)


## Cross-product in $\mathbb{R}^{3}$

The cross-product between two vectors $u=\left(u_{1}, u_{2}, u_{3}\right)$, $v=\left(v_{1}, v_{2}, v_{3}\right)$ of $\mathbb{R}^{3}$ is the following vector (in standard basis)

$$
\begin{aligned}
\left(u_{1}, u_{2}, u_{3}\right) \times\left(v_{1}, v_{2}, v_{3}\right) & =\left|\begin{array}{ccc}
\vec{i} & \vec{j} & \vec{k} \\
u_{1} & u_{2} & u_{3} \\
v_{1} & v_{2} & v_{3}
\end{array}\right| \\
& =\left(u_{2} v_{3}-u_{3} v_{2}, u_{3} v_{1}-u_{1} v_{3}, u_{1} v_{2}-u_{2} v_{1}\right) .
\end{aligned}
$$

Main properties:

- $v \times u=-u \times v$ (anti-commutative)
- $u \times v$ is orthogonal to both $u$ and $v$


## Cross-product in $\mathbb{R}^{3}$

The cross-product between two vectors $u=\left(u_{1}, u_{2}, u_{3}\right)$, $v=\left(v_{1}, v_{2}, v_{3}\right)$ of $\mathbb{R}^{3}$ is the following vector (in standard basis)

$$
\begin{aligned}
\left(u_{1}, u_{2}, u_{3}\right) \times\left(v_{1}, v_{2}, v_{3}\right) & =\left|\begin{array}{ccc}
\vec{i} & \vec{j} & \vec{k} \\
u_{1} & u_{2} & u_{3} \\
v_{1} & v_{2} & v_{3}
\end{array}\right| \\
& =\left(u_{2} v_{3}-u_{3} v_{2}, u_{3} v_{1}-u_{1} v_{3}, u_{1} v_{2}-u_{2} v_{1}\right) .
\end{aligned}
$$

Main properties:

- $v \times u=-u \times v$ (anti-commutative)
- $u \times v$ is orthogonal to both $u$ and $v$
- If $u, v$ are orthogonal and normalized, then $u, v, u \times v$ is an orthonormal basis.


## Outline

## Distance and angle

Orthogonal complement

## Orthogonal projection

Spectral Theorem

Linear least squares

## Orthogonal complement

The orthogonal complement to a given subspace $F \subset \mathbb{R}^{n}$ is

$$
F^{\perp}=\left\{u \in \mathbb{R}^{n} \mid u \perp v \text { for all } v \in F\right\} .
$$

If $F=\left[v_{1}, \ldots, v_{d}\right]$, then

$$
F^{\perp}=\left\{\begin{array}{l|c}
u \in \mathbb{R}^{n} & \begin{array}{c}
u \cdot v_{1}=0 \\
\vdots \\
u \cdot v_{d}=0
\end{array}
\end{array}\right\}
$$

- If $F \subseteq \mathbb{R}^{n}$ has dimension $d$, then $F^{\perp}$ has dimension $n-d$.


## Orthogonal complement

The orthogonal complement to a given subspace $F \subset \mathbb{R}^{n}$ is

$$
F^{\perp}=\left\{u \in \mathbb{R}^{n} \mid u \perp v \text { for all } v \in F\right\} .
$$

If $F=\left[v_{1}, \ldots, v_{d}\right]$, then

$$
F^{\perp}=\left\{\begin{array}{l|c}
u \in \mathbb{R}^{n} & \begin{array}{c}
u \cdot v_{1}=0 \\
\vdots \\
u \cdot v_{d}=0
\end{array}
\end{array}\right\}
$$

- If $F \subseteq \mathbb{R}^{n}$ has dimension $d$, then $F^{\perp}$ has dimension $n-d$.
- The orthogonal of the orthogonal is the subspace itself: $\left(F^{\perp}\right)^{\perp}=F$.


## Orthogonal complement

The orthogonal complement to a given subspace $F \subset \mathbb{R}^{n}$ is

$$
F^{\perp}=\left\{u \in \mathbb{R}^{n} \mid u \perp v \text { for all } v \in F\right\} .
$$

If $F=\left[v_{1}, \ldots, v_{d}\right]$, then

$$
F^{\perp}=\left\{\begin{array}{l|c}
u \in \mathbb{R}^{n} & \begin{array}{c}
u \cdot v_{1}=0 \\
\vdots \\
u \cdot v_{d}=0
\end{array}
\end{array}\right\}
$$

- If $F \subseteq \mathbb{R}^{n}$ has dimension $d$, then $F^{\perp}$ has dimension $n-d$.
- The orthogonal of the orthogonal is the subspace itself: $\left(F^{\perp}\right)^{\perp}=F$.
- $F \cap F^{\perp}=0, F+F^{\perp}=\mathbb{R}^{n}$.
- If $F$ is defined by generators $\Rightarrow$ the equations of $F^{\perp}$ are easy to get: their coefficients are the generators coordinates.

| $F$ | $F^{\perp}$ |
| :---: | :---: |
| $[(1,3,2),(-2,1,8)]$ | $\left\{\begin{array}{c}x+3 y+2 z=0 \\ -2 x+y+8 z=0\end{array}\right.$ |
| $\left\{3 x-5 y+\frac{11}{2} z\right\}=0$ | $\left[\left(3,-5, \frac{11}{2}\right)\right]$ |

- If $F$ is defined by generators $\Rightarrow$ the equations of $F^{\perp}$ are easy to get: their coefficients are the generators coordinates.
- If $F$ is given by equations $\Rightarrow$ the generators of $F^{\perp}$ are easy to get: their coordinates are the coefficients of the equations.

| $F$ | $F^{\perp}$ |
| :---: | :---: |
| $[(1,3,2),(-2,1,8)]$ | $\left\{\begin{array}{c}x+3 y+2 z=0 \\ -2 x+y+8 z=0\end{array}\right.$ |
| $\left\{3 x-5 y+\frac{11}{2} z\right\}=0$ | $\left[\left(3,-5, \frac{11}{2}\right)\right]$ |

## Outline

# Distance and angle <br> <br> Orthogonal complement 

 <br> <br> Orthogonal complement}

Orthogonal projection

Spectral Theorem

Linear least squares

## Orthogonal projection

Theorem (Orthogonal Decomposition)
Any $v \in \mathbb{R}^{n}$ can be written in a unique way as $v=w+w^{\prime}$ where $w \in F$ and $w^{\prime} \in F^{\perp}$.

## Orthogonal projection

Theorem (Orthogonal Decomposition)
Any $v \in \mathbb{R}^{n}$ can be written in a unique way as $v=w+w^{\prime}$ where $w \in F$ and $w^{\prime} \in F^{\perp}$.

- $w$ is called the orthogonal projection of $v$ on $F$ and is denoted as $\operatorname{proj}_{F}(v)$,

Geometric property: $\operatorname{proj}_{F}(v)$ is the vector of $F$ that is closest to

## Orthogonal projection

Theorem (Orthogonal Decomposition)
Any $v \in \mathbb{R}^{n}$ can be written in a unique way as $v=w+w^{\prime}$ where $w \in F$ and $w^{\prime} \in F^{\perp}$.

- $w$ is called the orthogonal projection of $v$ on $F$ and is denoted as $\operatorname{proj}_{F}(v)$,
- $w^{\prime}$ is called the orthogonal projection of $v$ on $F^{\perp}$ and is denoted as $\operatorname{proj}_{F^{\perp}}(v)$.


## Orthogonal projection

## Theorem (Orthogonal Decomposition)

Any $v \in \mathbb{R}^{n}$ can be written in a unique way as $v=w+w^{\prime}$ where $w \in F$ and $w^{\prime} \in F^{\perp}$.

- $w$ is called the orthogonal projection of $v$ on $F$ and is denoted as $\operatorname{proj}_{F}(v)$,
- $w^{\prime}$ is called the orthogonal projection of $v$ on $F^{\perp}$ and is denoted as $\operatorname{proj}_{F^{\perp}}(v)$.
- Thus, $v=\operatorname{proj}_{F}(v)+\operatorname{proj}_{F^{\perp}}(v)$ and $\operatorname{proj}_{F}(v)$ is the unique vector of $F$ such that $v-\operatorname{proj}_{F}(v)$ belongs to $F^{\perp}$.
Geometric property: $\operatorname{proj}_{F}(v)$ is the vector of $F$ that is closest to $v$; this is, $\min \{\|v-w\| \mid w \in F\}$ is achieved at $\left\|v-\operatorname{proj}_{F}(v)\right\|$ (and equals $\left\|\operatorname{proj}_{F} \perp(v)\right\|$ ). The orthogonal projection $\operatorname{proj}_{F}(v)$ is the best approximation to $v$ in $F$.


## Computation of the orthogonal projection

## Proposition

$\operatorname{proj}_{F}(v)$ is the unique vector $w$ that satisfies $w \in F$ and
$v-w \in F^{\perp}$. If $F$ has basis $u_{1}, \ldots, u_{d}$, then $\operatorname{proj}_{F}(v)$ is the unique vector $w$ such that

$$
w=c_{1} u_{1}+\ldots c_{d} u_{d} \in F \quad \text { and }\left\{\begin{array}{c}
u_{1} \cdot w=u_{1} \cdot v \\
\vdots \\
u_{d} \cdot w=u_{d} \cdot v
\end{array}\right.
$$

Thus, $\operatorname{proj}_{F}(v)$ is the vector $c_{1} u_{1}+\cdots+c_{d} u_{d}$ such that $c_{1}, \ldots, c_{d}$ are solution to the system

$$
\left(\begin{array}{ccc}
u_{1} \cdot u_{1} & \ldots & u_{1} \cdot u_{d} \\
\vdots & \vdots & \vdots \\
u_{d} \cdot u_{1} & \ldots & u_{d} \cdot u_{d}
\end{array}\right)\left(\begin{array}{c}
c_{1} \\
\vdots \\
c_{d}
\end{array}\right)=\left(\begin{array}{c}
v \cdot u_{1} \\
\vdots \\
v \cdot u_{d}
\end{array}\right)
$$

If $A$ is the matrix $\left(\begin{array}{lll}u_{1} & \cdots & u_{d}\end{array}\right)$, then $c_{1}, \ldots, c_{d}$ are the solution to the system

$$
A^{t} A\left(\begin{array}{c}
c_{1} \\
\vdots \\
c_{d}
\end{array}\right)=A^{t} v
$$

(If $u_{1}, \ldots, u_{d}$ is a basis, then $A^{t} A$ is invertible).
Corollary
If $\operatorname{dim} F=1, F=[u]$, then $\operatorname{proj}_{F}(v)=\frac{v \cdot u}{u \cdot u} u$.

## Orthogonal projection with orthonormal basis

Proposition
If $u_{1}, \ldots, u_{d}$ is an orthonormal basis of $F$ and $v \in \mathbb{R}^{n}$, then

$$
\operatorname{proj}_{F}(v)=\left(v \cdot u_{1}\right) u_{1}+\cdots+\left(v \cdot u_{d}\right) u_{d} .
$$

## Outline

Distance and angle<br>Orthogonal complement<br>Orthogonal projection<br>Spectral Theorem<br>Linear least squares

## Spectral theorem

Theorem
Let $A$ be a symmetric $n \times n$ matrix. Then $A$ has real eigenvalues, diagonalizes, and there exists an orthonormal basis $\left\{v_{1}, \ldots, v_{n}\right\}$ of eigenvectors. If $V$ has columns $v_{1}, \ldots, v_{n}$ and $D$ is the diagonal matrix of eigenvalues, then $V$ is an orthogonal matrix and

$$
A=V D V^{t}
$$

The orthonormal basis of eigenvectors is not difficult to find:

## Spectral theorem

Theorem
Let $A$ be a symmetric $n \times n$ matrix. Then $A$ has real eigenvalues, diagonalizes, and there exists an orthonormal basis $\left\{v_{1}, \ldots, v_{n}\right\}$ of eigenvectors. If $V$ has columns $v_{1}, \ldots, v_{n}$ and $D$ is the diagonal matrix of eigenvalues, then $V$ is an orthogonal matrix and

$$
A=V D V^{t}
$$

The orthonormal basis of eigenvectors is not difficult to find:

- If $u, v$ are eigenvectors of $A$ of eigenvalues $\lambda \neq \mu$, then $u \perp v$.


## Spectral theorem

Theorem
Let $A$ be a symmetric $n \times n$ matrix. Then $A$ has real eigenvalues, diagonalizes, and there exists an orthonormal basis $\left\{v_{1}, \ldots, v_{n}\right\}$ of eigenvectors. If $V$ has columns $v_{1}, \ldots, v_{n}$ and $D$ is the diagonal matrix of eigenvalues, then $V$ is an orthogonal matrix and

$$
A=V D V^{t}
$$

The orthonormal basis of eigenvectors is not difficult to find:

- If $u, v$ are eigenvectors of $A$ of eigenvalues $\lambda \neq \mu$, then $u \perp v$.
- If the eigenvalues are all distinct, then normalizing the eigenvectors we obtain an orthonormal basis of eigenvectors.


## Spectral theorem

## Theorem

Let $A$ be a symmetric $n \times n$ matrix. Then $A$ has real eigenvalues, diagonalizes, and there exists an orthonormal basis $\left\{v_{1}, \ldots, v_{n}\right\}$ of eigenvectors. If $V$ has columns $v_{1}, \ldots, v_{n}$ and $D$ is the diagonal matrix of eigenvalues, then $V$ is an orthogonal matrix and

$$
A=V D V^{t}
$$

The orthonormal basis of eigenvectors is not difficult to find:

- If $u, v$ are eigenvectors of $A$ of eigenvalues $\lambda \neq \mu$, then $u \perp v$.
- If the eigenvalues are all distinct, then normalizing the eigenvectors we obtain an orthonormal basis of eigenvectors.
- If the eigenvalues are not all distinct, use Gram-Schmidt algorithm (not studied in this course).


## Outline

Distance and angle<br>Orthogonal complement<br>Orthogonal projection<br>Spectral Theorem<br>Linear least squares

## Linear least squares approximation

Problem: $A x=b$ might be incompatible due to measure errors in $b$, but we would still like to have an approximated solution:

Incompatible

$$
\begin{aligned}
& A x=b \\
& \text { system }
\end{aligned} \quad \Leftrightarrow \quad b \notin \operatorname{Im}(A)
$$

Want: $\tilde{x}$ such that $A \tilde{x}$ is as close to $b$ as possible.
Definition
A least squares solution of $A x=b$ is a vector $\tilde{x}$ that minimizes
$\|A x-b\|$, that is

$$
\|A \tilde{x}-b\| \leq\|A x-b\| \text { for all } x
$$

## Solution of the least squares problem

Solution given by Gauss (1801)

- Change $b$ by the vector of $\operatorname{Im}(A)$ that is closest to $b$ : the orthogonal projection of $b$ in $\operatorname{Im}(A)$, $\operatorname{proj}_{\operatorname{Im}(A)}(b)$.


## Solution of the least squares problem

Solution given by Gauss (1801)

- Change $b$ by the vector of $\operatorname{Im}(A)$ that is closest to $b$ : the orthogonal projection of $b$ in $\operatorname{Im}(A), \operatorname{proj}_{\operatorname{Im}(A)}(b)$.
- Find a solution $\tilde{x}$ to the compatible system $A x=\operatorname{proj}_{\operatorname{Im}(A)}(b)$


## Solution of the least squares problem

Solution given by Gauss (1801)

- Change $b$ by the vector of $\operatorname{Im}(A)$ that is closest to $b$ : the orthogonal projection of $b$ in $\operatorname{Im}(A)$, $\operatorname{proj}_{\operatorname{Im}(A)}(b)$.
- Find a solution $\tilde{x}$ to the compatible system $A x=\operatorname{proj}_{\operatorname{Im}(A)}(b)$
- Then $\tilde{x}$ is a least square solution of $A x=b$.
system


## Solution of the least squares problem

Solution given by Gauss (1801)

- Change $b$ by the vector of $\operatorname{Im}(A)$ that is closest to $b$ : the orthogonal projection of $b$ in $\operatorname{Im}(A)$, $\operatorname{proj}_{\operatorname{Im}(A)}(b)$.
- Find a solution $\tilde{x}$ to the compatible system $A x=\operatorname{proj}_{\operatorname{Im}(A)}(b)$
- Then $\tilde{x}$ is a least square solution of $A x=b$.
- $\tilde{x}$ does not satisfy $A x-b=\overrightarrow{0}$, but minimizes the norm $\|A x-b\|$ among all $x$.


## Solution of the least squares problem

Solution given by Gauss (1801)

- Change $b$ by the vector of $\operatorname{Im}(A)$ that is closest to $b$ : the orthogonal projection of $b$ in $\operatorname{Im}(A)$, $\operatorname{proj}_{\operatorname{Im}(A)}(b)$.
- Find a solution $\tilde{x}$ to the compatible system $A x=\operatorname{proj}_{\operatorname{Im}(A)}(b)$
- Then $\tilde{x}$ is a least square solution of $A x=b$.
- $\tilde{x}$ does not satisfy $A x-b=\overrightarrow{0}$, but minimizes the norm $\|A x-b\|$ among all $x$.
- The residual measures how far $\tilde{x}$ is from a solution to the system:

$$
\text { residual }=A \tilde{x}-b\left(\text { which is }=\operatorname{proj}_{\operatorname{lm}(A)}(b)-b\right)
$$

norm of the residual: $\|A \tilde{x}-b\|$

## Solution of the least squares problem

Solution given by Gauss (1801)

- Change $b$ by the vector of $\operatorname{Im}(A)$ that is closest to $b$ : the orthogonal projection of $b$ in $\operatorname{Im}(A)$, $\operatorname{proj}_{\operatorname{Im}(A)}(b)$.
- Find a solution $\tilde{x}$ to the compatible system $A x=\operatorname{proj}_{\operatorname{Im}(A)}(b)$
- Then $\tilde{x}$ is a least square solution of $A x=b$.
- $\tilde{x}$ does not satisfy $A x-b=\overrightarrow{0}$, but minimizes the norm $\|A x-b\|$ among all $x$.
- The residual measures how far $\tilde{x}$ is from a solution to the system:

$$
\text { residual }=A \tilde{x}-b\left(\text { which is }=\operatorname{proj}_{\operatorname{lm}(A)}(b)-b\right)
$$

norm of the residual: $\|A \tilde{x}-b\|$

- Important point: we do not need to compute $\operatorname{proj}_{\mathrm{Im}(A)}(b)$ (see next slide).


## Theorem

```
\(\Rightarrow \tilde{x}\) is a least squares solution of \(A x=b\) if and only if it is a
    solution to the normal equations:
\[
A^{t} A x=A^{t} b
\]
- If the rank of \(A\) equals the number of columns, then the least
squares solution is unique and given by
\[
\tilde{x}=\left(A^{t} A\right)^{-1} A^{t} b
\]
(although computing the inverse is not efficient)
\(\rightarrow\) If the original sustem is romnatible \(\tilde{x}\) is a solution to the original system as well.
```

Theorem

- $\tilde{x}$ is a least squares solution of $A x=b$ if and only if it is a solution to the normal equations:

$$
A^{t} A x=A^{t} b
$$

> (although computing the inverse is not efficient)

- If the original system is compatible, $\tilde{x}$ is a solution to the original system as well.


## Theorem

- $\tilde{x}$ is a least squares solution of $A x=b$ if and only if it is a solution to the normal equations:

$$
A^{t} A x=A^{t} b
$$

- If the rank of $A$ equals the number of columns, then the least squares solution is unique and given by

$$
\tilde{x}=\left(A^{t} A\right)^{-1} A^{t} b
$$

(although computing the inverse is not efficient)

## Theorem

- $\tilde{x}$ is a least squares solution of $A x=b$ if and only if it is a solution to the normal equations:

$$
A^{t} A x=A^{t} b
$$

- If the rank of $A$ equals the number of columns, then the least squares solution is unique and given by

$$
\tilde{x}=\left(A^{t} A\right)^{-1} A^{t} b
$$

(although computing the inverse is not efficient)

- If the original system is compatible, $\tilde{x}$ is a solution to the original system as well.


## Linear regression

Problem: Given $n$ data points $P_{i}=\left(x_{i}, y_{i}\right) \in \mathbb{R}^{2}$, find a line $y=a_{1} x+a_{0}$ such that $a_{1} x_{i}+a_{0}=y_{i} \forall i$ :

$$
\left(\begin{array}{cc}
x_{1} & 1 \\
\vdots & \vdots \\
x_{n} & 1
\end{array}\right)\binom{a_{1}}{a_{0}}=\left(\begin{array}{c}
y_{1} \\
\vdots \\
y_{n}
\end{array}\right) .
$$

If the system is incompatible, use linear least squares to find $a_{1}, a_{0}$ $\rightarrow$ the line is called the regression line.

Statistically and numerically speaking, it is better to center the data $x$ and $y$ first.

## Quadratic regression

Problem: given $n$ data points $P_{i}=\left(x_{i}, y_{i}\right) \in \mathbb{R}^{2}$, find the parabola $y=a_{2} x^{2}+a_{1} x+a_{0}$ such that $a_{2} x_{i}^{2}+a_{1} x_{i}+a_{0}=y_{i} \forall i$.

$$
\left(\begin{array}{ccc}
x_{1}^{2} & x_{1} & 1 \\
\vdots & \vdots & \vdots \\
x_{n}^{2} & x_{n} & 1
\end{array}\right)\left(\begin{array}{c}
a_{2} \\
a_{1} \\
a_{0}
\end{array}\right)=\left(\begin{array}{c}
y_{1} \\
\vdots \\
y_{n}
\end{array}\right) .
$$

If the system is incompatible, use linear least squares approximation.

- This approach can be followed for polynomials of higher degree (polynomial regression)
- This approach can be followed for polynomials of higher degree (polynomial regression)
- The same approach can be followed to fit other types of functions.

